



# FEATURE MATRIX

## MAIN ATTRACTIONS

In Pokémon by Stern Pinball, Trainers embark on an unforgettable journey across four distinct habitats, discovering, catching, and bonding with many of their favorite Pokémon. Players will shoot the illuminated, mechanically animated Poké Ball to catch wild Pokémon and complete their Pokémon Collection. The playfield features beautifully crafted Pokémon-themed ramps, spinners, and targets. Watch as the animatronic Pikachu reacts to your gameplay, cheering you on every step of the way! Trainers can battle their way through Rival Trainers, and compete in the arena through dynamic, custom battle sequences. Danger lurks as Team Rocket and their infamous boss, Giovanni, plot trouble. The ball interactive Meowth Balloon toy swoops down onto the battle arena to challenge the Trainer. Every element of Pokémon has been meticulously crafted with attention to detail, honoring the rich legacy of the beloved franchise. The machine integrates video clips from the original animated series, immersing players in the world of Pokémon. Bringing the experience to life even further, custom voice work for Pikachu and the notorious Team Rocket leader, Giovanni, captures the spirit and humor that fans know and love. To complete the nostalgic journey, the game proudly includes the iconic “Pokémon Theme (Gotta Catch ‘Em All)” song, a true celebration of the timeless Pokémon adventure. Utilizing Stern Pinball’s award-winning Insider Connected, Pokémon elevates the experience by connecting Trainers and their adventures across machines and locations. When Trainers play Pokémon by Stern Pinball while signed in to their Stern Insider Connected Account, the Pokémon they CATCH will be added to their Insider Connected Pokémon Collection, which can be viewed in the Insider Connected app.

## GAME FEATURES LE ONLY

Production limited to 750 machines.  
Certificate of Authenticity signed by Seth Davis, President & CEO of Stern Pinball.  
Individually Autographed by Game Designers Jack Danger and George Gomez.  
Sequentially numbered Limited Edition plate.  
Limited Edition Pokémon full color mirrored backglass showcasing Pokémon artwork from the original animated TV series.  
Custom full color side cabinet decals featuring Pokémon artwork.  
Interactive Cabinet Expression Lighting System™ with intelligent full color spectrum RGB LEDs; synchronized & responsive to game events.  
Interactive Speaker Expression Lighting System with Pokémon-themed laser-cut shapes and themed game effects.  
Upgraded speaker system with 3-channel amplifier and tweeter for enhanced fidelity.  
Anti-reflection playfield glass.  
Shaker motor assembly.  
Custom powder coated legs, hinges, Action Button front molding and laser-cut illuminated pinball armor.

PRO

PREM

LE

## GAME FEATURES

Pikachu animatronic toy reacts to playfield action with movement and custom recorded speech.  
Pikachu static toy with custom recorded speech.  
Ball interactive Meowth Balloon toy swoops down onto the battle arena to challenge the Trainer.  
Arena magnet provides kinetic action and excitement.  
Hit Pokédex captive ball to scan Pokémon.  
Town themed right scoop starts Rival Battles and other features.  
Complete B-A-T-T-L-E targets to advance in game and start Team Rocket Multiball.  
Bulbasaur outer left orbit leads to the back ramp and returns the ball to the right flipper.  
Animatronic Poké Ball ball-lock with RGB illumination.  
RGB illuminated static Poké Ball includes ball stop post on left ramp.  
Left ramp feeds the Squirtle Whirlpool bowl for spinning ball action. When qualified, the Squirtle Whirlpool charges up water energy.  
Squirtle left ramp feeds the left flipper and stops the ball to CATCH Pokémon.  
Psyduck Sneak-In ball scoop.  
Psyduck stand up target.  
Right ramp encircles Pikachu toy to advance to Pikachu multiball. Feeds wire ramp back to right flipper.  
Charmander optical spinning target enters Tall Grass themed pop bumper area of playfield where players can discover Pokémon.  
2 flippers.  
2 lit pop bumpers.  
Full-spectrum RGB LED playfield arrow inserts.  
The game integrates video clips from the original animated series, immersing players in the world of Pokémon!  
Includes the iconic “Pokémon Theme (Gotta Catch ‘Em All)” song, a true celebration of the timeless Pokémon adventure.  
Utilizing Stern Pinball’s award-winning Insider Connected, Pokémon elevates the experience by connecting Trainers and their adventures across machines and locations. When Trainers play Pokémon by Stern Pinball while signed in to their Stern Insider Connected Account, the Pokémon they CATCH will be added to their Insider Connected Pokémon Collection, which can be viewed in the Insider Connected app.  
This one-of-a-kind pinball experience is powered by Stern’s next-generation technology with the new SPIKE 3 platform.  
Custom animations on larger, 18.5” full HD display.  
\*Cabinet compatible with Expression Lighting System™ Accessory Kit - with intelligent full color spectrum RGB LEDs; synchronized & adjustable, responsive to game events.  
\*Cabinet compatible with Speaker Expression Lighting System Accessory Kit featuring Pokémon-themed game effects.

## BACKGLASS AND ART

Limited Edition full color mirrored backglass and side cabinet highlighting Pokémon artwork and design elements.  
Premium Edition translite and side cabinet highlighting Pokémon artwork.  
Pro Edition translite and side cabinet highlighting Pokémon artwork.

## HARDWARE AND TRIM

Custom powder-coated legs, hinges, Action Button front molding and laser-cut illuminated pinball armor.  
Powder-coated black wrinkle finish hand guard side armor, hinges, front lockdown molding and legs.  
Powder-coated steel bottom arch.  
Multifunction Action Button on lockdown bar.  
Snap-Latch front molding.

## GENERAL

Equipped with Insider Connected, enabling players to interact with the game and a global network of players in multiple ways through QR reader on bottom arch.  
6 pinballs.  
Stereo sound system with 3-channel amplifier.  
10-band Graphic Equalizer with separate control for backbox and cabinet speakers.  
CPU mounted line-out audio connector for external amplification.  
Fade adjustment to control front and bottom speaker outputs.

*\*sold separately*  
*\*\*subject to adjustment\*\**