

# OMNI ARENA™

## HIGH-ENERGY ESPORTS ATTRACTION




### THE ONLY WAY TO RUN IN VR

Experience movement without boundaries in VR games

As immersive as free-roam VR but within a small footprint

### ESPORTS INCREASES YOUR REVENUES

- Stimulate **30% repeat play** with ongoing contests sponsored by HP 
- Reach a new and loyal audience of gamers

**\$100,000 ANNUAL PRIZE POOL!**



## EVERYONE CAN WIN!

Excite both elite gamers and casual players

### Elite

Running

Hard to master

Gain new rivals

Twitch streaming

New audience

### Casual

Roaming

Easy to play

Forge new friendships

Social sharing

Current guests



Over 40% of players visit primarily to play Omni Arena, creating an anchor attraction for your venue that is both affordable and compact.

# Featuring the brand-new **Omni 2.0** motion technology



Patented 360° movement platform

Strapless harness for fast player setup

Omni Overshoes for easy operation

Automated software for minimal labor

Commercial-grade VR components



With 1MM+ plays and 3,000 Omnis shipped to 45 countries, the Omni motion technology is the most popular and proven VR gaming system on the planet!

## Top VR Games

Including all popular game genres attracting a broad range of guests



- Curated from the Omniverse games library
- Featuring co-operative and player-vs-player shooters, thrilling adventures, frightening horror, and kid-friendly games



Don't settle for just a shooting gallery!

# Complete Customer Experience

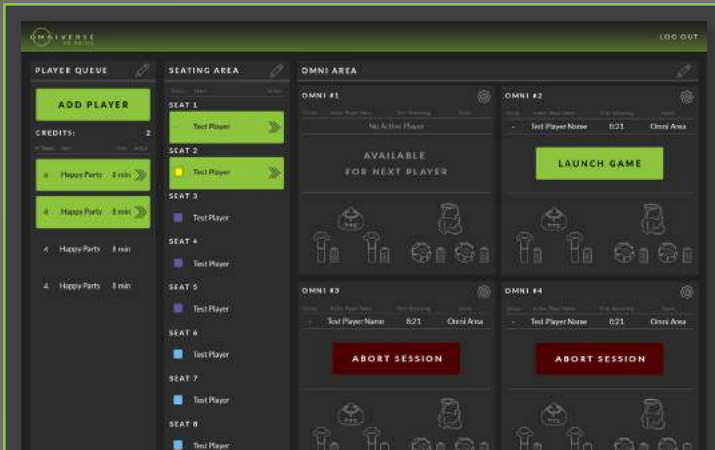
Guests receive their gameplay video with your logo embedded



- Staging area and social sharing stations entertain customers before and after VR
- Charge **\$15 or more** for 20 minutes of fun, not just a quick 5-minute game

## Highly Automated Attraction

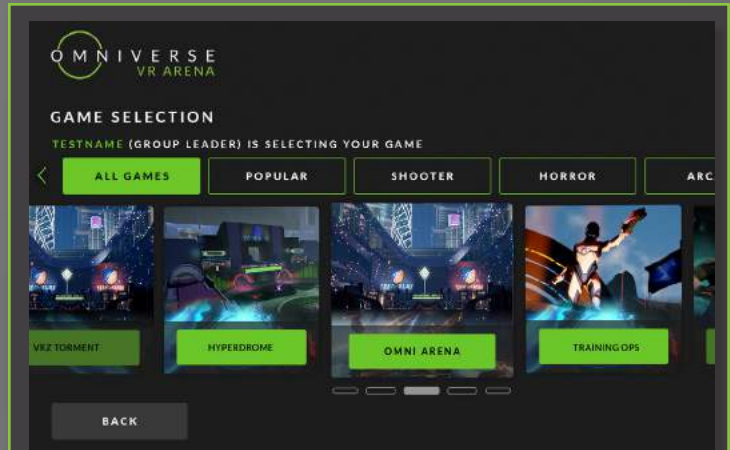
Easy-to-use interface for 4:1 player-to-attendant ratio



### Built-In Staging

Automated staging area for quick player setup

20 players/hour

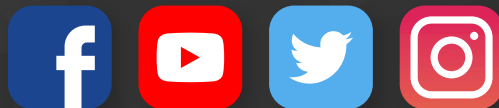


### Queuing App

Eliminates revenue-losing wait lines



Social Media Sharing



# Offer free-roam VR without boundaries in a compact and affordable attraction!



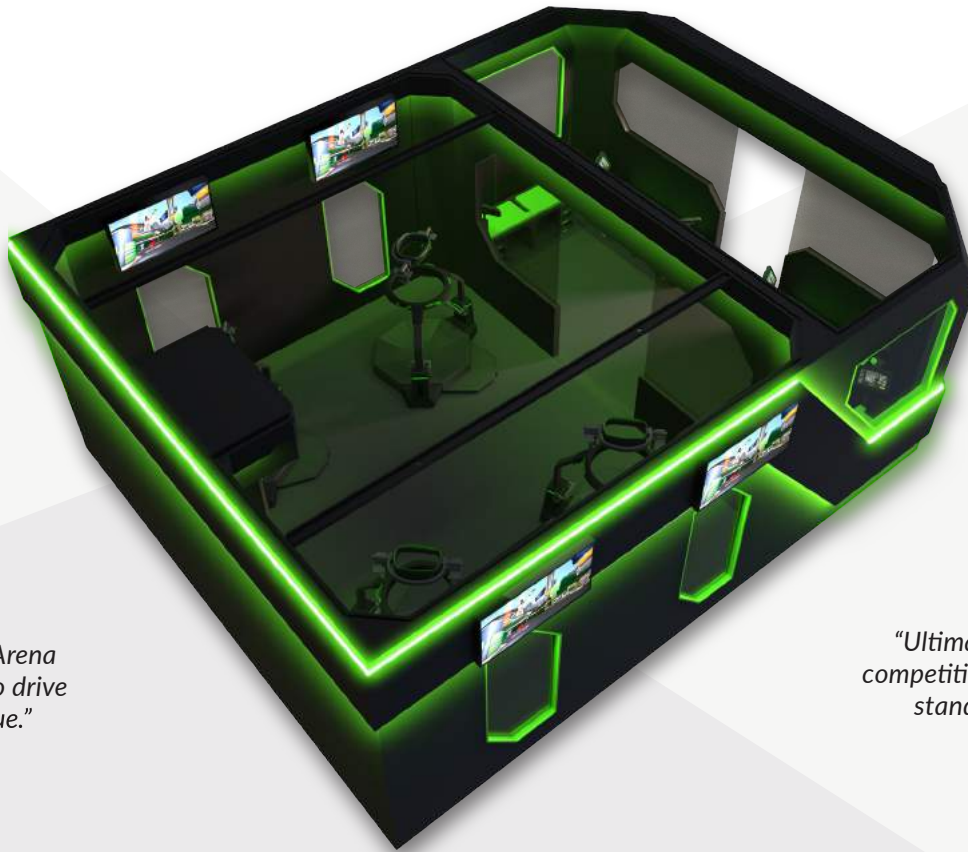
Financing available for as low as **\$2,999/month\***

*"With \$97,000 in 4 months, it's exceeded our expectations!"*

- Darren Spohn,  
Owner, Pinballz

*"We purchased Omni Arena because of its ability to drive traffic to our small venue."*

- Doug Roth, Owner,  
Scary Strokes



*"Omni Arena takes VR to the next level. Our guests play again and again thanks to the \$100,000 prize pool."*

- Eddie Hamann,  
Managing Member,  
Andretti

*"Ultimately, we need to beat our competition. Omni Arena makes us stand out and helps us reach a new audience of gamers."*

- Tony Cui, Owner,  
Vertex Arena

## REQUEST A QUOTE TODAY!



AVS Companies

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 [info@avscompanies.com](mailto:info@avscompanies.com)

 +1 800.441.0009

\*Financing for qualified buyers subject to a credit check and loan terms.

# Featuring all popular game genres for a wide range of guests!



- Curated from the Omniverse games library
- Player-vs-player and co-operative modes
- Free Virtuix games included
- Third-party games pay-to-play (\$0.10/min)



## Featuring the brand-new **Omni 2.0** motion technology



- Omni Overshoes for easy operation
- Strapless harness for fast player setup
- Built-in staging area for high throughput
- Automated software for minimal labor
- Commercial-grade VR components

**3,000+ Omni units shipped | 1MM+ plays | 500+ locations | 45 countries**

# Omniverse ESPORTS™ drives traffic to YOUR venue

Benefit from **turnkey prize contests** organized and sponsored by Virtuix



- Monthly contest: **\$5,000** in prizes
- Weekly contest: **\$700** in prizes
- Sponsored by:



**\$100,000 annual prize pool | \$7,500+ in cash prizes each month!**

## Get Omni Arena for as low as **\$2,999 per month\***

20-minute experience with revenue potential of \$15,000 - \$25,000 per month

### Assumptions

Players per hour per Omni	5
Total players per hour	20
Total hours per week	66

Location Type	Charge per session	Utilization	Revenues / month
Rural / Mini Golf / Skating	\$9	20%	\$9,504
		33%	\$15,682
FECs (Laser Tag, Trampoline, Bowling, Theaters, Karting, VR Arcade, Escape Rooms, Fitness)	\$10	20%	\$10,560
		33%	\$17,424
		20%	\$12,672
		33%	\$20,909
Water/Amusement Parks, Tourist Destinations, Large Demographics	\$15	20%	\$15,840
		33%	\$26,136
Water/Amusement Parks, Tourist Destinations, Large Demographics	\$20	20%	\$21,120
		33%	\$34,848
Water/Amusement Parks, Tourist Destinations, Large Demographics	\$25	20%	\$26,400
		33%	\$43,560
<b>Average:</b>			<b>\$21,221</b>

**Come to Austin for a demo ALL PAID FOR!**

\*Financing for qualified buyers subject to a credit check and loan terms.

Highly automated for 4:1 player-to-attendant ratio and steady throughput (20 players / hour)

## Have peace of mind with **Omni Care**

- Free replacement of all overshoes, harnesses, bases, and cleaning products (**\$15,000 value**)
- 12-month manufacturing warranty, including HTC Vive HMD coverage
- Free updates of all software and new games
- Free participation in all esports prize contests and tournaments
- 24/7 "Omni Link" remote customer support

**We realize VR technology can be daunting, but we've got you covered!**